CLAIMS

What is claimed is:	What	is	claim	ed	is:
---------------------	------	----	-------	----	-----

	l in a network	

- a deframer unit to receive a Time Division Multiplexing (TDM) signal, the
- 3 TDM signal including a payload and overhead data, the deframer to generate frame
- 4 alignment data based on the overhead data;
- 5 a packet engine unit coupled to the deframer unit, the packet engine unit to
- 6 receive the payload, the overhead data and the frame alignment data and to generate a
- 7 number of packet engine packets, the packet engine packets representing a frame
- 8 within the TDM signal such that the packet engine packets include the payload and
- 9 the frame alignment data; and
- a packet processor coupled to the deframer unit, the packet processor to
- receive the packet engine packets and to generate network packets based on the
- packet engine packets.

dies fire they bed had being

å å

ogen group Ar

- 1 2. The line card of claim 1, wherein the packet engine packets include the
- 2 payload, the overhead data and the frame alignment data.
- 1 3. The line card of claim 1, wherein the TDM signal includes a Digital Signal
- 2 (DS)-1 signal.
- 1 4. The line card of claim 1, wherein the TDM signal includes a Digital Signal
- 2 (DS) 3 signal.
- 1 5. The line card of claim 1, wherein the TDM signal includes an E1 signal.
- 1 6. The line card of claim 5, wherein the packet processor compresses the DS0
- 2 signals.

213	6
	7
, in the second	8
# # # # #	9
()	10
n Haritan	11
· ·	12

- 7. The line card of claim 1, wherein the packet processor separates Digital Signal
- 2 (DS) -0 signals from within the TDM signal.
- 1 8. A network element comprising:
- a number of line cards, each of the number of line cards including:
- a deframer unit to receive a Time Division Multiplexing (TDM) signal,
- 4 the TDM signal including a payload and overhead data, the deframer to generate
- 5 frame alignment data based on the overhead data;
- 6 a packet engine unit coupled to the deframer unit, the packet engine
- 7 unit to receive the payload, the overhead data and the frame alignment data and to
- 8 generate a number of packet engine packets, the packet engine packets representing a
- 9 frame within the TDM signal such that the packet engine packets includes the
 - payload, the overhead data and the frame alignment data; and
- a packet processor coupled to the deframer unit, the packet processor
- to receive the packet engine packets and to generate network packets based on the
- packet engine packets; and
 - at least one control card coupled to the number of line cards.
 - 1 9. The network element of claim 8, wherein the TDM signal includes a Digital
 - 2 Signal (DS)-1 signal.
 - 1 10. The network element of claim 8, wherein the TDM signal includes a Digital
 - 2 Signal (DS) 3 signal.
 - 1 11. The network element of claim 8, wherein the TDM signal includes a J1 signal.
 - 1 12. The network element of claim 8, wherein the packet processor separates a
 - 2 number of Digital Signal (DS) 0 signals from within the TDM signal.

- 1 13. The network element of claim 12, wherein the packet processor for each of the
- line cards forwards the number of DS0 signals out to any of the number of line cards 2
- based on forwarding tables, wherein any of the number of DS0 signals from any of 3
- the number of line cards can be combined to form a DS1 signal. 4
- 1 14. The network element of claim 13, wherein the DS1 signal is transmitted out
- 2 from the line cards.
- 15. The network element of claim 12, wherein the packet processor compresses
- the DS0 signals.
 - 16. A method comprising:
- 2 receiving a TDM signal that includes overhead data and payload data;
- generating frame alignment data based on locations of frame boundaries
- The state of the s 4 within the TDM signal;

in in the second

- 5 placing the TDM signal into packet engine packets based on the frame
- boundaries within the TDM signal, wherein the overhead data, the payload data and 6
- 7 the frame alignment data are within packet engine packets, such that each packet
- 8 engine packet corresponds to a frame within the TDM signal; and
- 9 encapsulating the packet engine packets into network packets.
- 1 17. The method of claim 16, wherein the TDM signal includes a Digital Signal
- 2 (DS) - 1 superframe signal, such that each packet engine packet includes a DS1 frame
- 3 of the DS1 superframe signal.
- 1 18. The method of claim 16, wherein the TDM signal includes a Digital Signal
- (DS) 1 extended superframe signal, such that each packet engine packet includes a 2
- 3 DS1 frame of the DS1 extended superframe signal.

- 19. 1 The method of claim 16, wherein the TDM signal includes a Digital Signal
- 2 (DS) – 3 signal, such that each packet engine packet includes a subframe of the DS3
- 3 signal.
- 1 20. The method of claim 16, wherein the network packets include Internet
- 2 Protocol packets.
- 1 21. A method comprising:
- receiving a first Time Division Multiplexing (TDM) signal that includes
 - overhead data and payload data;
 - determining frame boundaries within the first TDM signal;
 - placing the first TDM signal into first packet engine packets based on the
 - frame boundaries within the first TDM signal;
- M Table 7 receiving a second TDM signal;
 - placing the second TDM signal into second packet engine packets,
- **19** independent of frame boundaries within the second TDM signal; and
 - 10 generating network packets from the first and second packet engine packets
 - 11 using a same packet processor.
 - 1 22. The method of claim 21, wherein determining the frame boundaries with the
 - 2 first TDM signal includes generating frame alignment data for the first TDM signal.
 - 1 23. The method of claim 22, wherein placing the first TDM signal into first packet
 - 2 engine packets includes placing the overhead data, the frame alignment data and the
 - 3 payload data into the first packet engine packets.
 - 1 24. The method of claim 21, wherein the first and second TDM signals include a
 - 2 Digital Signal (DS) - 3 signal.

- 25. The method of claim 21, wherein the first and second TDM signals include a 1
- 2 Digital Signal (DS) – 1 signal.
- 26. The method of claim 21, wherein the TDM signal includes an E3 signal.
- 1 27. A machine-readable medium that provides instructions, which when executed
- 2 by a machine, cause said machine to perform operations comprising:
- 3 receiving a TDM signal that includes overhead data and payload data;
- 4 generating frame alignment data based on locations of frame boundaries
- within the TDM signal;
- 6 placing the TDM signal into packet engine packets based on the frame
- boundaries within the TDM signal, wherein the overhead data, the payload data and
- 8 the frame alignment data into packet engine packets, such that packet engine packet
- corresponds to a frame within the TDM signal; and
- encapsulating the packet engine packets into network packets.
 - 28. 1 The machine-readable medium of claim 27, wherein the TDM signal includes
 - 2 a Digital Signal (DS) - 1 superframe signal, such that each packet engine packet
 - includes a DS1 frame of the DS1 superframe signal. 3
 - 29. 1 The machine-readable medium of claim 27, wherein the TDM signal includes
 - a Digital Signal (DS) 1 extended superframe signal, such that each packet engine 2
 - 3 packet includes a DS1 frame of the DS1 extended superframe signal.
 - 30. 1 The machine-readable medium of claim 27, wherein the TDM signal includes
 - a Digital Signal (DS) 3 signal, such that each packet engine packet includes a 2
 - 3 subframe of the DS3 signal.

- 1 The machine-readable medium of claim 27, wherein the TDM signal includes 31.
- 2 an E1 signal.
- 1 32. The machine-readable medium of claim 27, wherein the network packets
- 2 include Internet Protocol packets.
- 1 33. A machine-readable medium that provides instructions, which when executed
- 2 by a machine, cause said machine to perform operations comprising:
- 3 4 4 5 6 6 7 8 8 9 receiving a first Time Division Multiplexing (TDM) signal that includes
 - overhead data and payload data;
 - determining frame boundaries within the first TDM signal;
 - placing the first TDM signal into first packet engine packets based on the
 - frame boundaries within the first TDM signal;
 - receiving a second TDM signal;
 - placing the second TDM signal into second packet engine packets,
 - independent of frame boundaries within the second TDM signal; and
 - 11 generating network packets from the first and second packet engine packets
 - 12 using a same packet processor.
 - The machine-readable medium of claim 33, wherein determining the frame 1 34.
 - boundaries with the first TDM signal includes generating frame alignment data for the 2
 - 3 first TDM signal.
 - 1 The machine-readable medium of claim 34, wherein placing the first TDM 35.
 - 2 signal into first packet engine packets includes placing the overhead data, the frame
 - 3 alignment data and the payload data into the first packet engine packets.

- 1 36. The machine-readable medium of claim 33, wherein the first and second TDM
- 2 signals include a Digital Signal (DS) 3 signal.
- 1 37. The machine-readable medium of claim 33, wherein the first and second TDM
- 2 signals include a Digital Signal (DS) 1 signal.
- 1 38. The machine-readable medium of claim 33, wherein the TDM signal includes
- 2 a J1 signal.

The final there is a first the party to the first the first the first final final final final final the first time that the first final final times